



# Maxi Keller

Character Animator

## Skills

3D & 2D Animation  
Drawing  
Character Design  
Modelling  
Rigging  
2D Compositing  
Guitar  
MoCap & XSens

## Software

Maya  
Unity  
Shotgun  
Mudbox  
Photoshop  
After Effects  
Premiere  
ToonBoom Harmony  
Storyboard Pro  
Unreal Engine




## Languages

English | Spanish

## Private Animation Mentorships (see website)

References  
available upon request

## Contact

 (+1).803.394.6741  
 mj Keller90@gmail.com  
 www.maxikeller.com

## No EXPERIENCE

<b>Mooncast Productions</b> (Remote) - Senior Animator - Mooncast	May 2024 - Present
<b>Gala Games</b> (Remote) - Lead Animator - Mirandus	Mar 2022 - Apr 2024
<b>Taiko Studios</b> (Remote) - Character Animator - Pokemon: Path to the Peak - Bidoof's Big Stand - Silk Road Paradise's "Miracle".	Nov 2022 - Apr 2023 Aug 2021 - Nov 2021 Apr 2021 - Jul 2021
<b>Kitestring</b> (Part-Time Remote) - Character Animator - "Like" shortfilm. Directed by Mark Walsh	Mar 2022 - Sept 2022
<b>Steamroller Studios</b> (Remote) - Animator - Mortal Kombat 1	Jan 2022 - Mar 2022
<b>Ethos Studio</b> (Remote) - Character Animator - Diablo: Immortal - Google Ad.	Jul 2021 - Aug 2021
<b>Downpour Interactive</b> (Remote) - Animator - Onward	Jan 2021 - April 2021
<b>Brazen Animation</b> (Remote) - Character Animator - Crash Bandicoot 4: It's About Time as Cinematic Animator. - Fortnite: Nexus War Trailer - LoL: Ao Shin's Adventure   Fates Launch Trailer - LoL: Teamfight Tactics   Mobile Launch Trailer	Mar 2020 - Jan 2021
<b>Naughty Dog</b> (Santa Monica, CA) - Interactive Cinematic Animator - The Last of Us: Part II	Feb 2019 - Feb 2020
<b>Primal Screen</b> (Atlanta, GA) - Character Animator. - Elf on the Shelf: Arctic Fox	Aug 2018 - Jan 2019
<b>Sledgehammer Games</b> (Foster City, CA) - Associate Animator - Call of Duty: WWII	Jul 2017 - Jun 2018
<b>Wanako</b> (Montevideo, Uruguay) - Freelance Animator, Generalist.	Jul 2014 - Jan 2017

## EDUCATION

<b>The Animation Collaborative - Emeryville, CA</b> Advanced Body Mechanics with Jim Brown. Online Workshop with Michal Makarewicz. Advanced Acting with Victor Navone. Animation Demo & Lecture with Michal Makarewicz.	Winter 2021 Spring 2020 Spring 2018 Fall 2017
<b>AnimaWarriors</b> Improv for 3D animators with Ere Santos.	Fall 2020
<b>Savannah College of Art and Design - Savannah, GA</b> BFA Animation   3.69 GPA. Cum Lade	2012 - 2017
<b>Animsquad - Online Education</b> Character Animation Workshops with Michael Woodside & Andrew Chesworth.	2014
<b>Studio Technique - Online Education</b> Figure Drawing and 2D Animation Fundamentals.	2013 - 2014
<b>A+ Escuela de Artes Visuales - Montevideo, Uruguay</b> 3D Animation Career. (Generalist)	2010 - 2012